

Below are the Rules and Regulations of the Attlee Charity League, which every participating teams and their supporters as well as the officials are expected to abide with.

Please note that all proceeds from this league shall be donated to the Attlee Foundation charitable cause.

### **Rules and Regulations of the Attlee Charity League**

1. Participating teams to register a minimum of 4 players and maximum of 12 players one week before the start of the league (Spring Season – by 04/05/2011)
2. A yearly subscription/ registration fee of £10 per team will be applicable.
3. Each team can use a maximum of 15 players in a season, but only 12 Winners medals or Runners-up medals shall be awarded to the Team finishing 1<sup>st</sup> or 2<sup>nd</sup> in the league.
4. There will be 12 teams in the league per Season
5. Each team shall play against the other 11 teams twice in a league formation.
6. The league winner will be awarded a winner's trophy and 12 winner's medals.
7. The runners-up team shall be awarded 12 runners-up medals.
8. The season shall run for 22 weeks. However, the league committee shall allow 2 extra weeks to complete fixtures
9. League matches will be played on Wednesdays and Thursdays between 6pm and 8pm.
10. Each league match will last duration of 36 minutes (18 minutes each way). 1 minute allowed for change over.
11. Eight (8) Players per team shall be allowed per match.
12. Normal Roll-on/ Roll-off substitution allowed on the permission of the referee.
13. Each team will pay a sum of £45 per game. Game subs shall be paid on the match day, before or right after the game.

14. The league shall apply a discount of one game free for teams willing to pay the season's sub in advance.
15. 2 points shall be awarded for a win; and 1 point each for a drawn match.
16. Each team shall be given a set of 8 colour bibs as team colours before the start of a game- unless team has their own strip.
17. In the case of colour clash, the referee shall award the colour bibs, decided by the toss of a coin.
18. Team captain to return the eight bibs to the reception or referee at the end of their game.
19. Normal five-a-side football rules will apply.
20. A game shall be started by a Ref 'drop ball'
21. There will be ball- height restrictions (head high)
22. Goal keeper to roll the ball (under arm) at all times.
23. Keeper restricted to his goal area, marked by the semi-circle area in front of each goal post.
24. Outfield players restricted out of the goal keepers' area.
25. A penalty kick shall be awarded if an outfield player touches the ball in their own keeper's area. A free kick will be awarded if the opposite player goes in the keeper's area.
26. Penalty kick shall be awarded against a goal-keeper touching the ball out of his area.
27. Players/teams to arrive at least 5 minutes before kick off time.
28. Players to wear appropriate playing clothes and protection (shin guard)
29. Each player to wear appropriate footwear (astro trainers only). Hard surface boots not allowed
26. During a match, the Referee's decisions are final.
27. Any dispute, complaints, etc, the team captain to write to the league general Sec. within 48 hours of incident (by email....[anthony.famosaya@attleeycc.org.uk](mailto:anthony.famosaya@attleeycc.org.uk))

28. The League committee shall meet and discuss all issues, disputes, complaints, and A/Cs within 5 working days.
29. The decisions of the league committee are final.
30. Appropriate sanctions shall be taken against offending players/teams/officials, wherever they contravene the league rules and regulations, code of conduct or fair play rules.
31. Sanctions can range from warnings, to point deduction, or suspension, and in extreme cases (e.g. violent conduct) expulsion from the league.
32. Match fixtures shall be published on the league section of the Attlee Foundation website fixtures will also be emailed to the team captains on or before Monday each week.
33. Results shall be published on the same section or the website.
34. If a team is unable to fulfil their fixture, the captain shall notify the league GS no later than the Monday (pm) before the game.
35. Unfulfilled fixture shall attract a penalty of £15 to the offending team – to cover expenses.
36. If rule (34) is not complied with, winning points can be awarded to the opposition, and the offending team shall pay a penalty of £25
37. Any change in fixture shall be notified to the affected parties 24 hours before the fixture is due to be played.
38. Name and contact details of each team captain shall be published under the leagues directory.
39. All players must respect the rules of the site, including the fire emergency procedure. (Please read attachment)
40. Please follow all the Health and Safety rules of the court e.g. NO SPITTING, NO FOOD OR DRINKS on the pitch.
41. Please use the bins provided to dispose off any rubbish while on site.
42. PLEASE NOTE: ALL USERS ARE RESPONSIBLE FOR THE SAFETY OF THEIR BELONGINGS WHILE ON SITE. PLEASE USE THE KEY- LOCKABLE LOCKERS WHERE POSSIBLE.

## **Code of Conduct**

Football is a game, which should be played in a spirit of friendship. The game should also be enjoyed by players, match officials and spectators alike. There has been a recent disturbing trend to unacceptable behaviour by a minority of people. Such misconduct is not tolerated in this League.

### **This Code of Conduct gives a minimum standard of behaviour for the The Attlee Charity League, Teams and their Supporters**

The League expects fair play at all times.

Shake hands with match officials and opponents after the game (whatever the result).

Do not become involved in disputes with officials, opponents or spectators.

Do not use foul or abusive language towards officials, opponents or supporters.

Let the referee handle incidents in the game. Do not retaliate against opponents.

Do not applaud sending-off or the errors of opponents.

Treat the changing rooms and facilities of their centre with respect

Teamwork effort and enjoyment are important as winning. Learn to win and loose with dignity.

Remember you are representing your Team and the League. Be sensible and enjoy yourself.

Encourage your players to play in the correct spirit.

Handle any unruly behaviour among your spectators before it gets out of hand.

Under no circumstances, enter the field of play during the course of a match unless expressly requested to do so by the referee.

**Under no circumstances, remove your team from the pitch without the express permission of the referee.**

Your actions influence the mood of the players and the game.

Do not applaud foul play, and do not incite your players to foul.

As a spectator you are subject to the laws of the game. You can be cautioned, reported, sent away from the ground, and suspended from attending any matches. Your team or Club can also be fined, suspended or expelled from the League.